## The Rabbits Who Caused All the Trouble

## by James Thurber

- (1) Within the memory of the youngest child there was a family of rabbits who
- (2) lived near a pack of wolves. The wolves announced that they did not like the
- (3) way the rabbits were living. (The wolves were crazy about the way they
- (4) themselves were living, because it was the only way to live.) One night several
- (5) wolves were killed in an earthquake and this was blamed on the rabbits, for it is
- (6) well known that rabbits pound on the ground with their hind legs and cause
- (7) earthquakes. On another night one of the other wolves was killed by a bolt of
- (8) lightning and this was also blamed on the rabbits, for it is well known that
- (9) lettuce-eaters cause lightning. The wolves threatened to civilize the rabbits if
- (10) they didn't behave, and the rabbits decided to run away to a desert island. But
- (11) the other animals, who lived at a great distance, shamed them saying, "You
- (12) must stay where you are and be brave. This is no world for escapists. If the
- (13) wolves attack you, we will come to your aid in all probability." So the rabbits
- (14) continued to live near the wolves and one day there was a terrible flood which
- (15) drowned a great many wolves. This was blamed on the rabbits, for it is well
- (16) known that carrot-nibblers with long ears cause floods. The wolves descended
- (17) on the rabbits, for their own good, and imprisoned them in a dark cave, for
- (18) their own protection.
- (19) When nothing was heard about the rabbits for some weeks, the other animals
- (20) demanded to know what happened to them. The wolves replied that the rabbits
- (21) had been eaten and since they had been eaten the affair was a purely internal
- (22) matter. But the other animals warned that they might possibly unite against the
- (23) wolves unless some reason was given for the destruction of the rabbits. So the
- (24) wolves gave them one. "They were trying to escape," said the wolves, "and, as
- (25) you know, this is no world for escapists."
- (26) Moral: Run, don't walk, to the nearest desert island.